

# 23 - Segmentasi Citra (Bagian 2)

IF4073 Interpretasi dan Pengolahan Citra

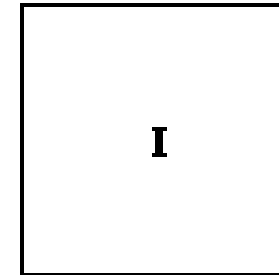
Oleh: Rinaldi Munir



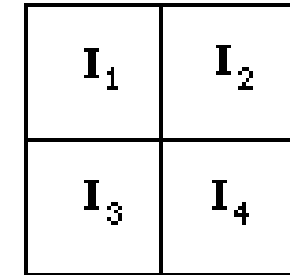
Program Studi Teknik Informatika  
Sekolah Teknik Elektro dan Informatika  
Institut Teknologi Bandung  
2021

# 3. Split and Merge

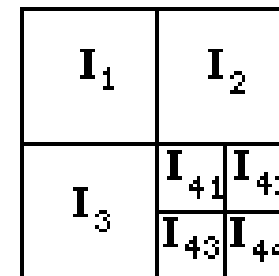
- Menggunakan algoritma *divide and conquer*
- Citra dibagi (split) menjadi sejumlah region yang *disjoint*
- Gabung (*merge*) region-region bertetangga yang homogen



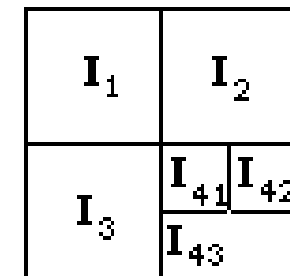
(a) Whole Image



(b) First Split

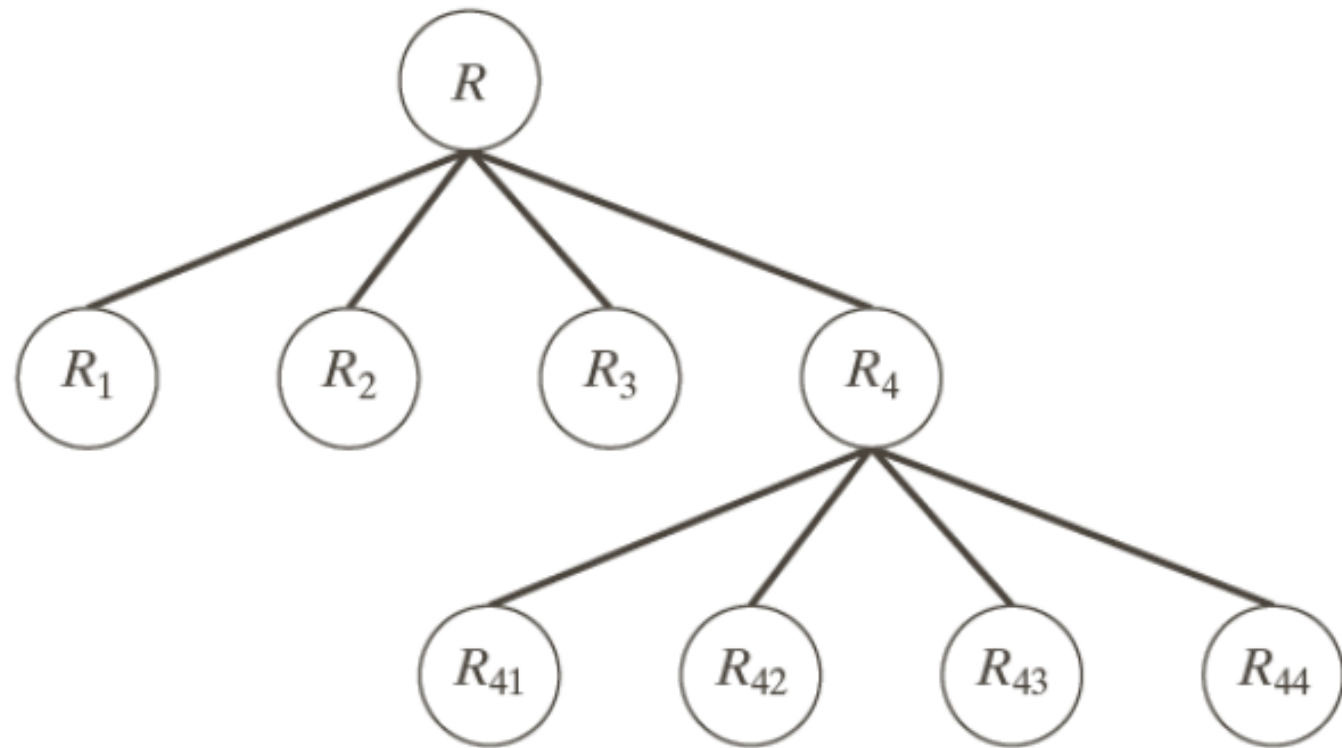


(c) Second Split



(d) Merge

$R_1$	$R_2$	
$R_3$	$R_{41}$	$R_{42}$
	$R_{43}$	$R_{44}$

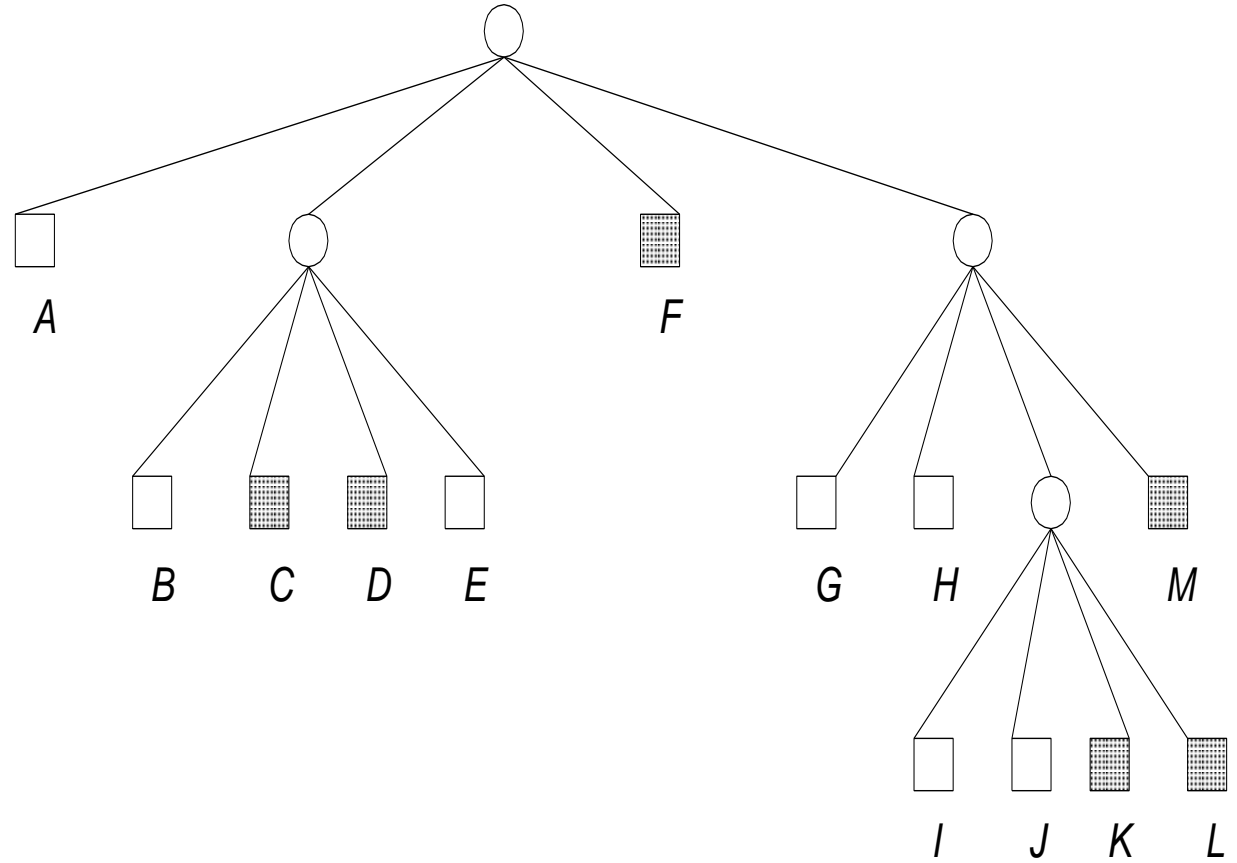
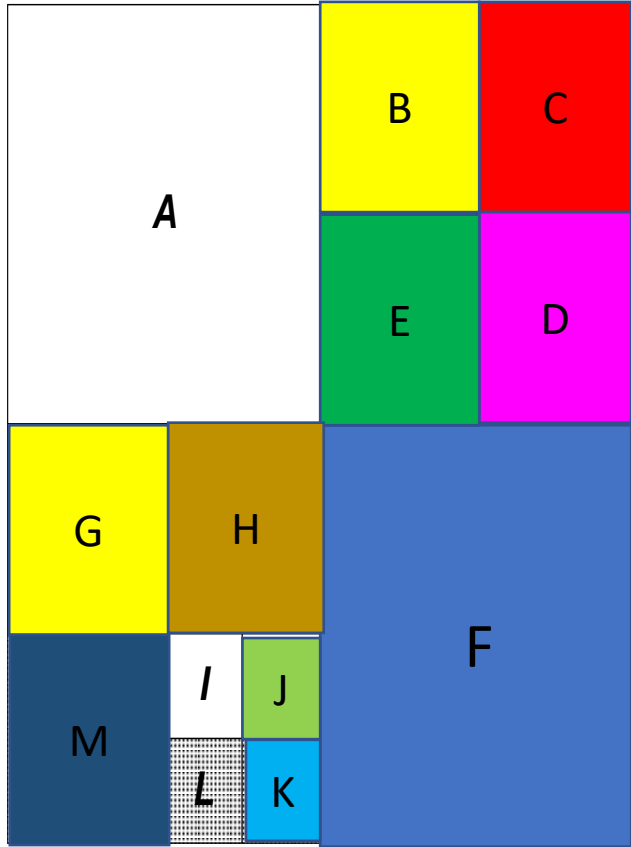


## Algoritma *Split & Merge*

Given an image  $f$  and a predicate  $Q$ , the basic algorithm is:

1.  $R_1 = f$
2. Subdivision in quadrants of each region  $R_i$  for which  $Q(R_i) = \text{FALSE}$ .
3. If  $Q(R_i) = \text{TRUE}$  for every regions, merge those adjacent regions  $R_i$  and  $R_j$  such that  $Q(R_i \cup R_j) = \text{TRUE}$ ; otherwise, repeat step 2.
4. Repeat the step 3 until no merging is possible.

Sumber: Image segmentation  
Stefano Ferrari  
Universit`a degli Studi di Milano  
stefano.ferrari@unimi.it



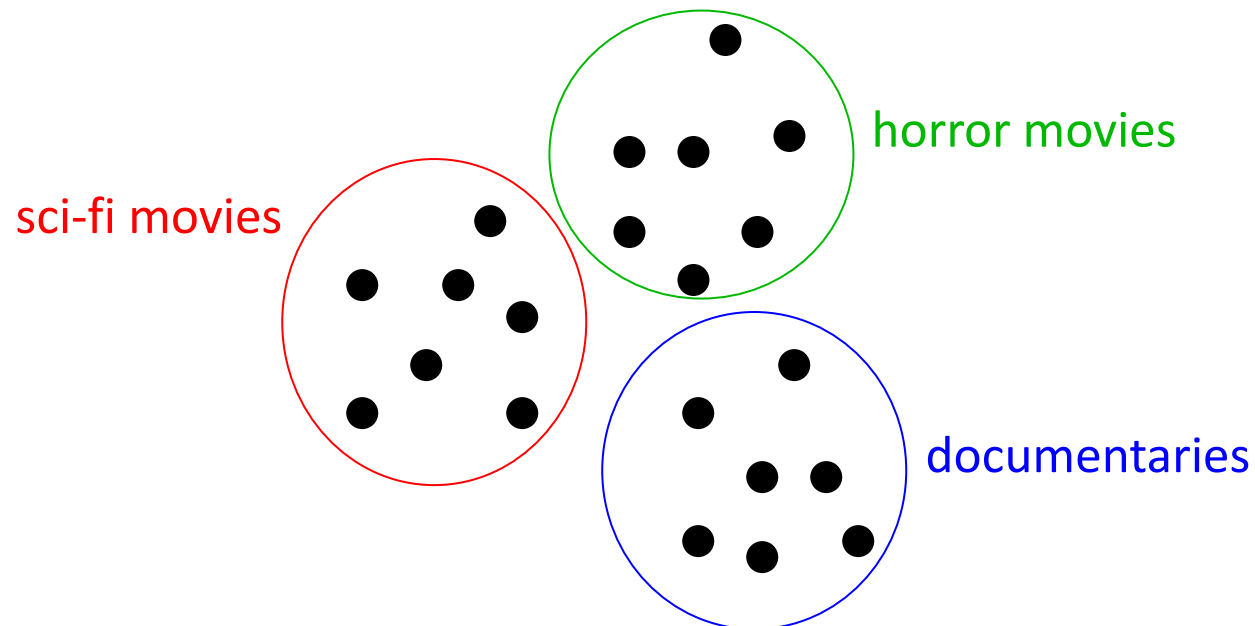


Sumber: Image Segmentation, by Dr. Rajeev Srivastava

# 4. Clustering

## Prinsip *clustering* secara umum

- Misalkan terdapat N buah titik data (terokan, vektor fitur, dll),  $\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N$
- Kelompokkan (*cluster*) titik-titik yang mirip dalam kelompok yang sama



## Bagaimana kaitan *clustering* pada segmentasi citra?

- Nyatakan citra sebagai vektor fitur  $\mathbf{x}_1, \dots, \mathbf{x}_n$ 
  - Sebagai contoh, setiap *pixel* dapat dinyatakan sebagai vektor:
    - Intensitas  $\rightarrow$  menghasilkan vektor dimensi satu
    - Warna  $\rightarrow$  menghasilkan vektor berdimensi tiga (R, G, B)
    - Warna + koordinat,  $\rightarrow$  menghasilkan vektor berdimensi lima
- Kelompokkan vektor-vektor fitur ke dalam  $k$  kluster



**citra input**

9 4 2	7 3 1	8 6 8
8 2 4	5 8 5	3 7 2
9 4 5	2 9 3	1 4 4

**Vektor fitur untuk clustering  
berdasarkan warna**

[9 4 2]	[7 3 1]	[8 6 8]
[8 2 4]	[5 8 5]	[3 7 2]
[9 4 5]	[2 9 3]	[1 4 4]

RGB (or YUV) space clustering

citra input

9 4 2	7 3 1	8 6 8
8 2 4	5 8 5	3 7 2
9 4 5	2 9 3	1 4 4

Vektor fitur untuk clustering  
berdasarkan warna dan  
koordinat pixel

[9 4 2 0 0] [7 3 1 0 1] [8 6 8 0 2]  
[8 2 4 1 0] [5 8 5 1 1] [3 7 2 1 2]  
[9 4 5 2 0] [2 9 3 2 1] [1 4 4 2 2]

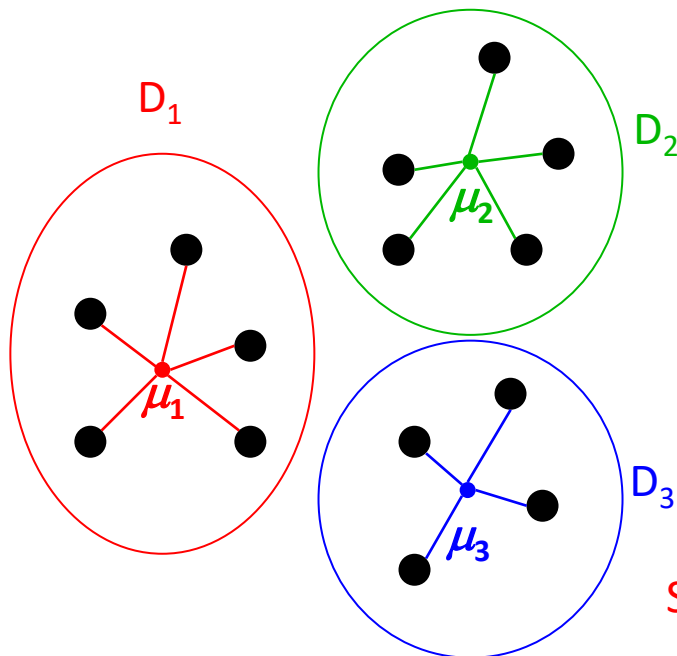
RGBXY (or YUVXY) space clustering

# K-Means Clustering

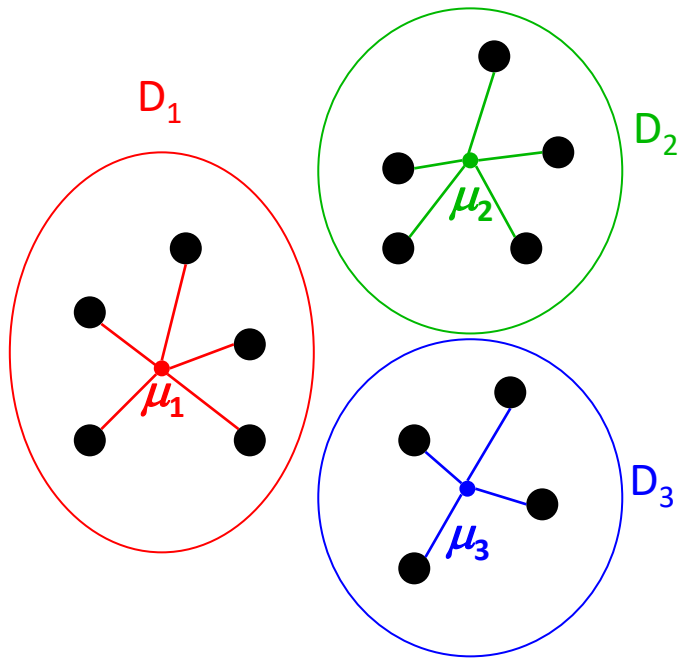
- *K-means clustering* merupakan algoritma *clustering* yang paling populer
- Asumsikan jumlah cluster adalah  $k$
- Mengoptimalkan (secara hampiran) fungsi objektif berikut untuk variabel  $D_i$  dan  $\mu_i$

$$E_k = SSE = \sum_{i=1}^k \sum_{x \in D_i} \|x - \mu_i\|^2$$

*sum of squared errors* dari cluster dengan pusat  $\mu_i$

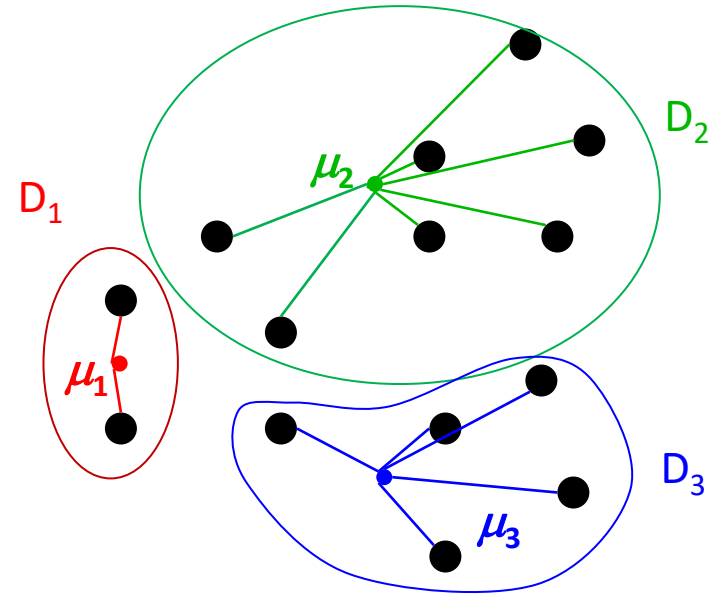


$$SSE = \text{red star} + \text{green star} + \text{blue star}$$



$$SSE = \text{[red cluster]} + \text{[green cluster]} + \text{[blue cluster]}$$

Good (tight) clustering  
smaller value of SSE

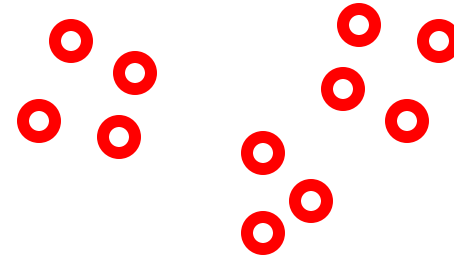


$$SEE = \text{[red cluster]} + \text{[green cluster]} + \text{[blue cluster]}$$

Bad (loose) clustering  
larger value of SSE

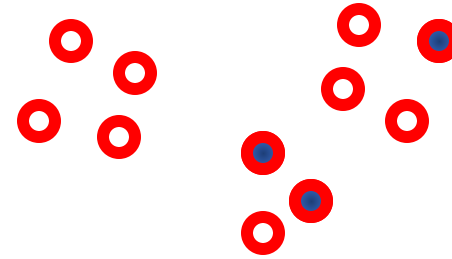
# Algoritma K-means Clustering

- Initialization step
  1. pick  $k$  cluster centers randomly



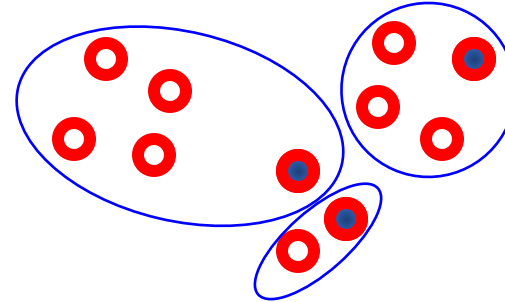
# Algoritma K-means Clustering

- Initialization step
  1. pick  $k$  cluster centers randomly



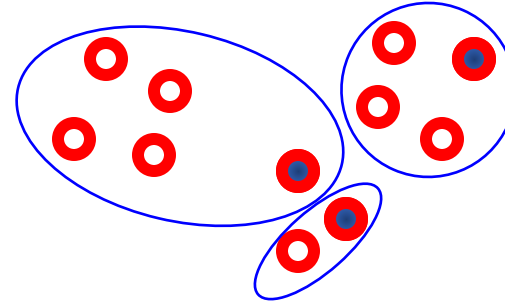
# Algoritma K-means Clustering

- Initialization step
  1. pick  $k$  cluster centers randomly
  2. assign each sample to closest center



# Algoritma K-means Clustering

- Initialization step
  1. pick  $k$  cluster centers randomly
  2. assign each sample to closest center

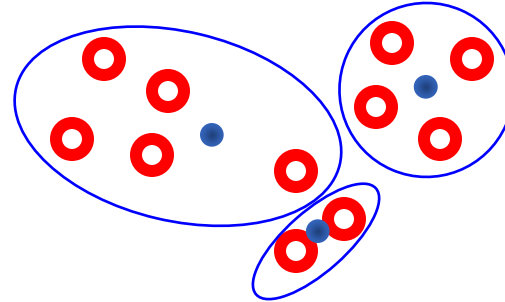




# Algoritma K-means Clustering

- Initialization step

1. pick  $k$  cluster centers randomly
2. assign each sample to closest center



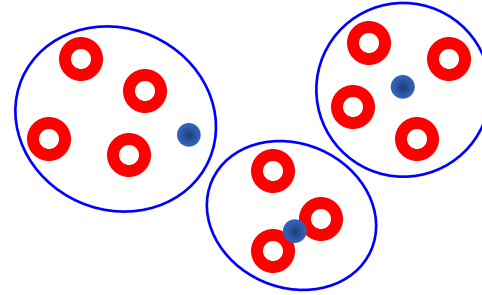
- Iteration steps

1. compute means in each cluster  $\mu_i = \frac{1}{|D_i|} \sum_{x \in D_i} x$

# Algoritma K-means Clustering

- Initialization step

1. pick  $k$  cluster centers randomly
2. assign each sample to closest center



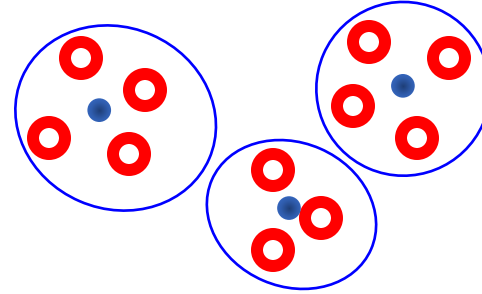
- Iteration steps

1. compute means in each cluster  $\mu_i = \frac{1}{|D_i|} \sum_{x \in D_i} x$
2. re-assign each sample to the closest mean

# Algoritma K-means Clustering

- Initialization step

1. pick  $k$  cluster centers randomly
2. assign each sample to closest center



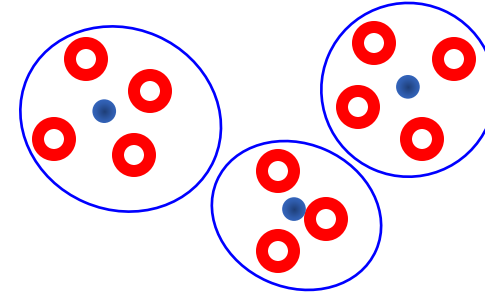
- Iteration steps

1. compute means in each cluster  $\mu_i = \frac{1}{|D_i|} \sum_{x \in D_i} x$
2. re-assign each sample to the closest mean

- Iterate until clusters stop changing

# Algoritma K-means Clustering

- Initialization step
  1. pick  $k$  cluster centers randomly
  2. assign each sample to closest center



- Iteration steps
  1. compute means in each cluster  $\mu_i = \frac{1}{|D_i|} \sum_{x \in D_i} x$
  2. re-assign each sample to the closest mean
- Iterate until clusters stop changing

- This procedure decreases the value of the objective function

$$E_k(D, \mu) = \sum_{i=1}^k \sum_{x \in D_i} \|x - \mu_i\|^2$$

↖ ↗

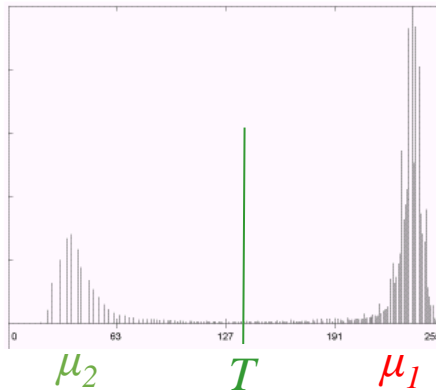
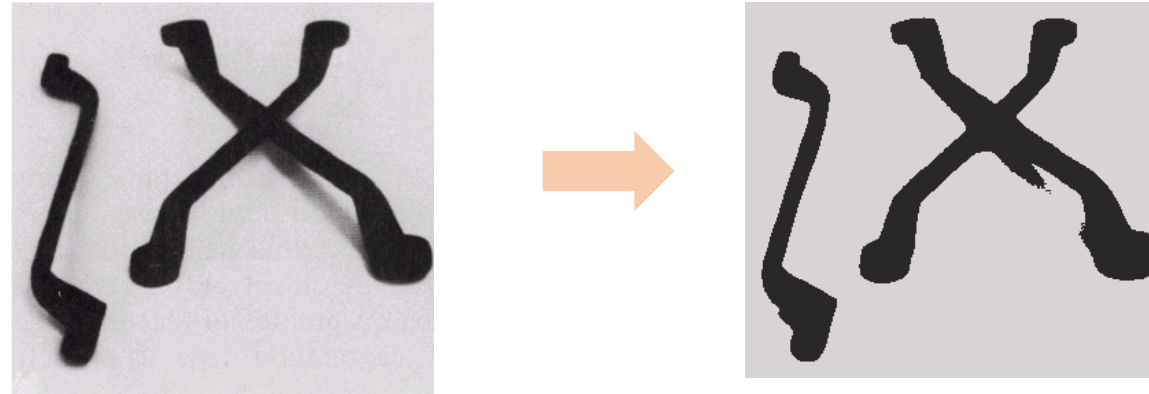
optimization variables

$$D = (D_1, \dots, D_k)$$

$$\mu = (\mu_1, \dots, \mu_k)$$

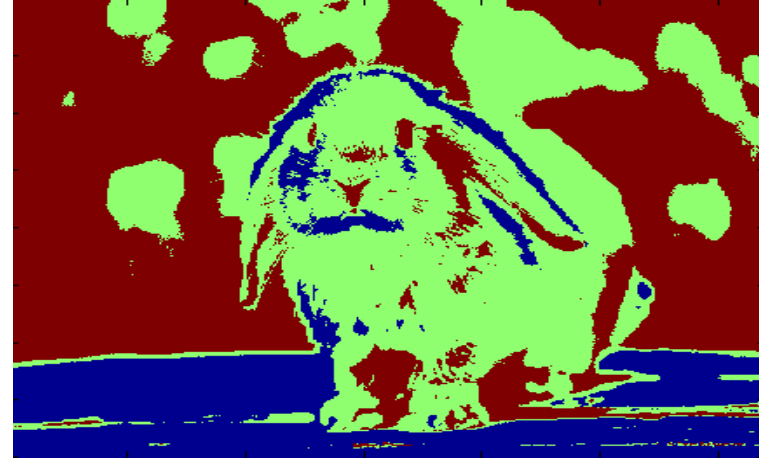
*block-coordinate descent*: step 1 optimizes  $\mu$ , step 2 optimizes  $D$

## Contoh hasil *K-means clustering*



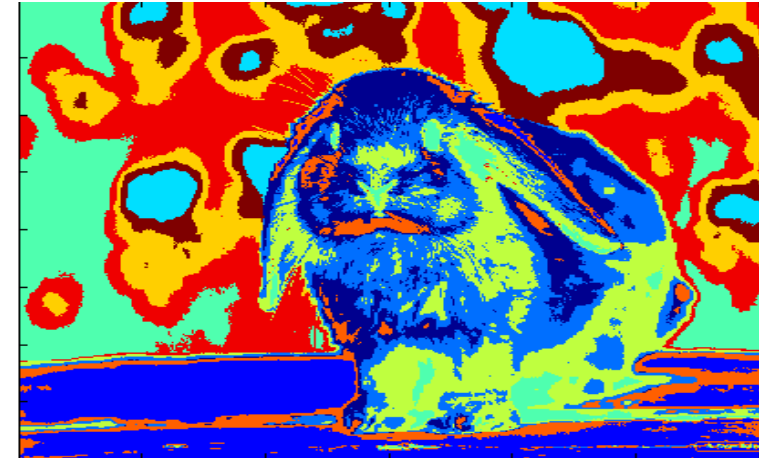
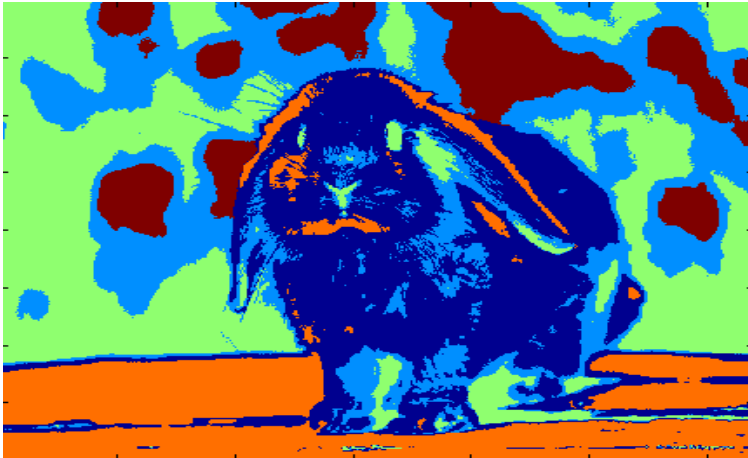
K-means menghasilkan  
Pengelompokan yang kompak

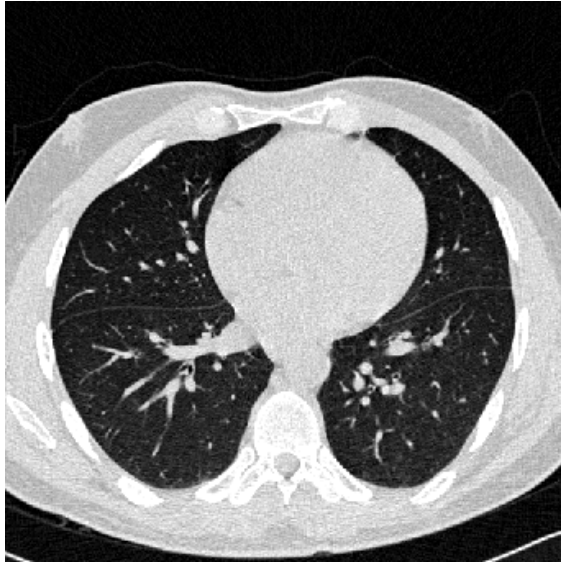
Pada kasus ini, K-means (K=2) secara otomatis menemukan nilai ambang yang bagus antara 2 cluster



$k = 3$

(random colors are used to better show segments/clusters)





**An image(I)**



**Three cluster  
image (J) on gray  
values of I**

1. Select an image:

2. Select a processor:

3. Click



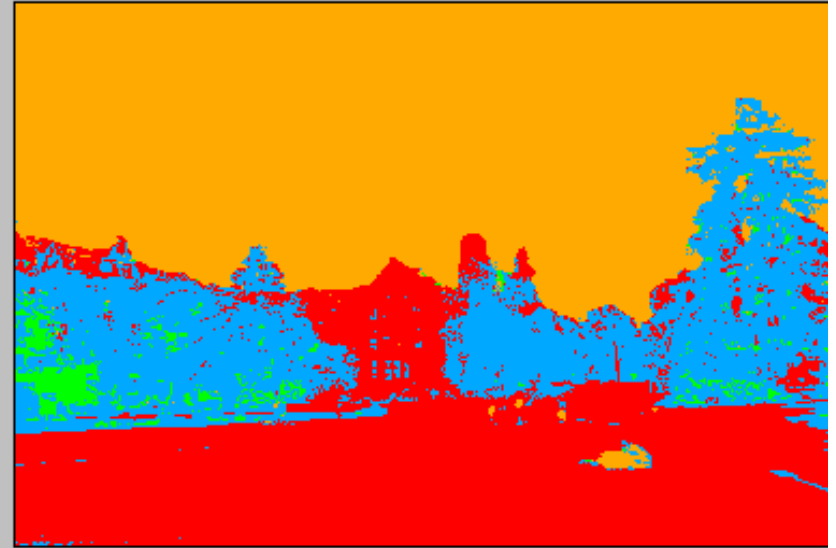
640\*480

(607,118): RGB(20,22,1)

Options:

Init Method

Process done !



(228,26): RGB(255,170,0)



1. Select an image:

2. Select a processor:

3. Click

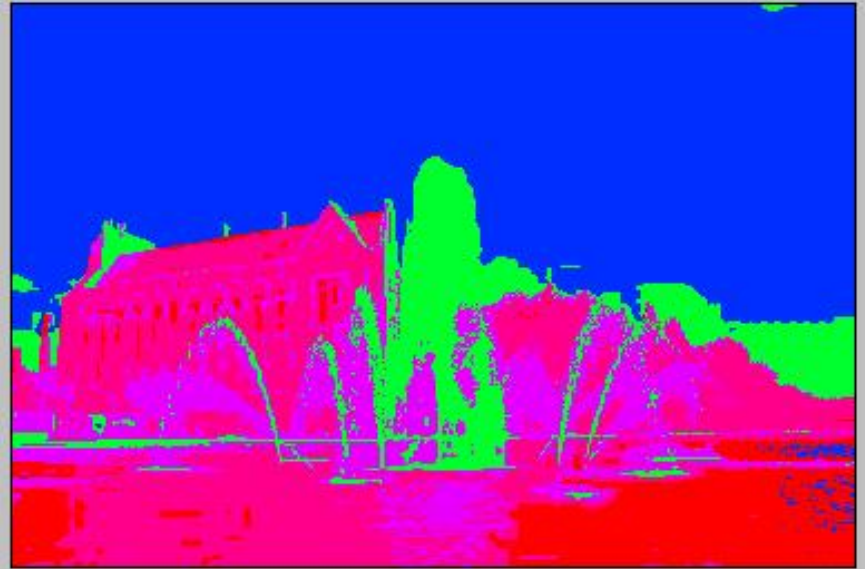


640\*480

(636,95): RGB(102,130,151)

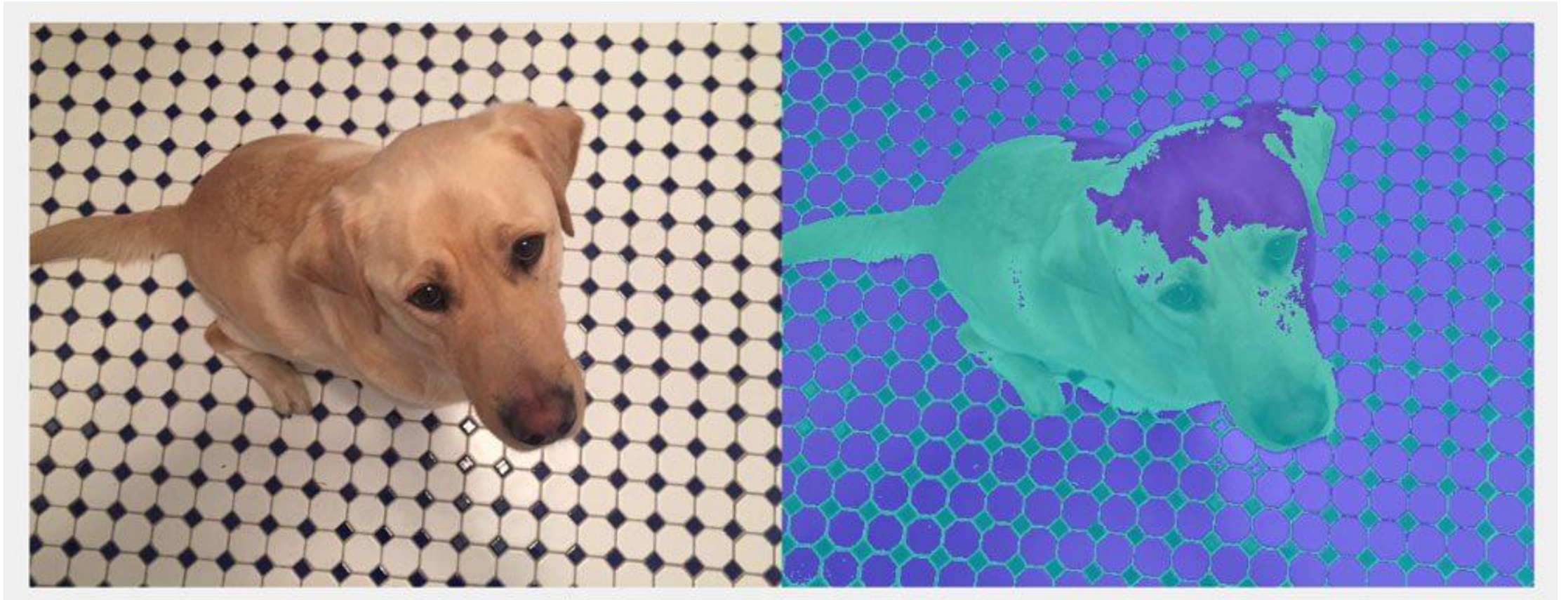
Options:

Init Method



Process done !

(590,209): RGB(0,46,255)



Sumber: <https://www.mathworks.com/discovery/image-segmentation.html>

## Contoh hasil *K-means clustering* (berdasarkan warna)



0 100 200 300 400



0 100 200 300 400



0 100 200 300 400 500



0 100 200 300 400 500

## Contoh hasil *K-means clustering* (berdasarkan warna + koordinat)

*color quantization*



RGB features

*superpixels*



RGBXY features

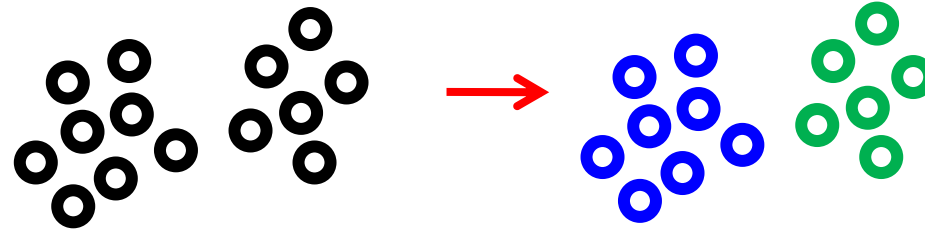
*Voronoi cells*



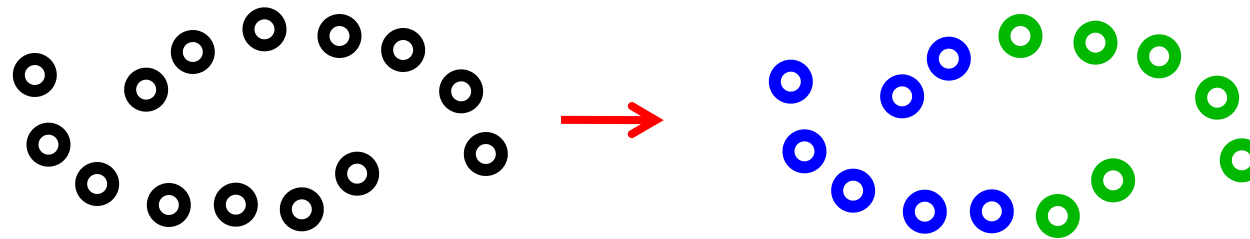
XY features only

# Sifat-sifat K-means

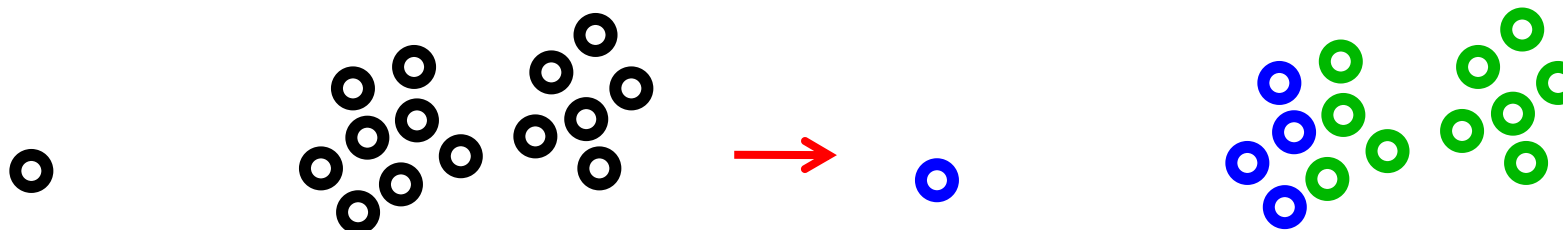
- Works best when clusters are spherical (blob like)



- Fails for elongated clusters
  - SSE is not an appropriate objective function in this case



- Sensitive to outliers



*maximum likelihood* (ML) fitting  
of parameters  $\mu_i$  (means) of Gaussian distributions

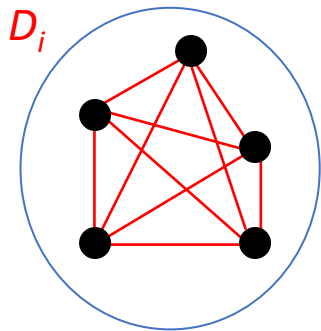
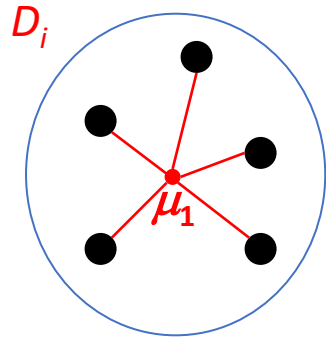
$$E_k = \sum_{i=1}^k \sum_{x \in D_i} \|x - \mu_i\|^2$$



equivalent (easy to check)

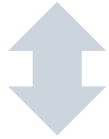
$$E_k \sim - \sum_{i=1}^k \sum_{x \in D_i} \log P(x | \mu_i) + \text{const}$$

Gaussian distribution  $P(x | \mu_i) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(-\frac{\|x - \mu_i\|^2}{2\sigma^2}\right)$



$$E_k = \sum_{i=1}^k \sum_{x \in D_i} \|x - \mu_i\|^2$$

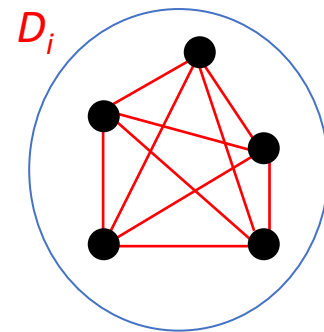
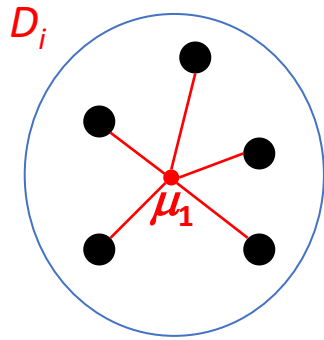
just plug-in  
expression  
 $\mu_i = \frac{1}{|D_i|} \sum_{y \in D_i} y$



equivalent (easy to check)

$$E_k = \sum_{i=1}^k \sum_{x, y \in D_i} \frac{\|x - y\|^2}{2 \cdot |D_i|}$$

sample variance:  $\text{var}(D_i) = \frac{1}{|D_i|} \sum_{x \in D_i} \|x - \mu_i\|^2 = \frac{1}{2|D_i|^2} \sum_{x, y \in D_i} \|x - y\|^2$



both formulas can be written as

$$E_k = \sum_{i=1}^k |D_i| \cdot \text{var}(D_i)$$

sample variance:  $\text{var}(D_i) = \frac{1}{|D_i|} \sum_{x \in D_i} \|x - \mu_i\|^2 = \frac{1}{2|D_i|^2} \sum_{x, y \in D_i} \|x - y\|^2$



# Rangkuman K-means

- Advantages
  - Principled (objective function) approach to clustering
  - Simple to implement (the approximate iterative optimization)
  - Fast
- Disadvantages
  - Only a local minimum is found (sensitive to initialization)
  - May fail for non-blob like clusters ← K-means fits Gaussian models
  - Sensitive to outliers ← Quadratic errors are such
  - Sensitive to choice of  $k$  ← Can add sparsity term and make  $k$  an additional variable

$$E = \sum_{i=1}^k \sum_{x \in D_i} \|x - \mu_i\|^2 + \gamma \cdot |k|$$

*Akaike Information Criterion (AIC) or  
Bayesian Information Criterion (BIC)*

# Program Matlab untuk image segmentation dengan K-means

- Fungsi **imsegkmeans** hanya tersedia untuk Matlab R2022a

```
I = imread('camera.bmp');  
imshow(I)  
title('Original Image');  
[L, Centers] = imsegkmeans(I, 3); % Segmentasi citra menjadi tiga  
label dengan K-means clustering  
B = labeloverlay(I, L);  
imshow(B)  
title('Labeled Image')
```

**Original Image**



**Labeled Image**



```
RGB = imread("kobi.png");  
RGB = imresize(RGB,0.5);  
imshow(RGB)  
L = imsegkmeans(RGB,2);  
B = labeloverlay(RGB,L);  
imshow(B)  
title("Labeled Image")
```



# Segmentasi Citra dengan Deep Learning

- Disebut juga *semantic segmentation*
- Tiap *pixel* di dalam citra diasosiasikan dengan sebuah label kelas

